

Raj Bharat Sangani

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EDUCATION

University of California, Irvine

Master of Science in Computer Science (GPA: 4.0/4.0)

Advisor: Dr. Sameer Singh

Irvine, CA

September 2023 – May 2025

Coursework: Algorithms, Convex Optimization, Machine Learning, Generative AI, Image Understanding

Vellore Institute of Technology

Bachelor of Technology in Computer Science and Engineering (GPA: 9.13/10.00)

Coursework: Artificial Intelligence, Natural Language Processing

Chennai, India

June 2018 – June 2022

TECHNICAL SKILLS

Languages: Python, C++, R, C, Java, MATLAB

Frameworks/Databases: Flask, Node.js, FastAPI, Ray, Tableau, Hadoop, Spark, MySQL, PostgreSQL, MongoDB

Libraries: PyTorch, JAX, Keras, Tensorflow, HuggingFace, SpaCy, NLTK, Pandas, NumPy, Matplotlib, Plotly

EXPERIENCE

Graduate Student Researcher

University of California Irvine - NLP Group

October 2023 – Present

Irvine, CA

- Exploring the effects of positional embeddings on utilization of context in long-context Large-Language Models (LLM) for Multi-Document Question-Answering

Graduate Student Researcher

Prasant Mohapatra Lab, University of California Davis

September 2022 – June 2023

Davis, CA

- Investigated the effects of targeted paraphrasing using various paraphrasing strategies on ROUGE scores for text-summarization models and explored methods to mitigate these effects
- Investigated structure bias in text-summarization datasets, encoder-decoder models and LLMs

Machine Learning Engineer

Techsquadeg

March 2022 – September 2022

Cairo, Egypt

- Created a Title Generator and Ranker for sports news articles tuning a Pegasus model on scraped news articles which achieved a ROUGE-L of 31.70 and averages 1000 monthly downloads on the HuggingFace Hub
- Deployed the pipeline using Ray Serve and FASTAPI and optimized the pipeline for CPU inference, reaching 24 queries per second for models over 2.2 GB in size.

Applied Scientist Intern

Quantiphi Inc

January 2022 – June 2022

Mumbai, India

- Improved the embedding model used for entity and relation canonicalization through *Generative Pseudo Labeling* to reduce noise in a biomedical knowledge-graph by 7%
- Built an open-domain Question-Answering system using Multi-Hop Dense Retriever (from FAIR) and a fine-tuned MiniLM Reader, and improved the end-to-end F1-score by 9 points
- Co-Authoring *Large-Scale Knowledge Synthesis and Complex Information Retrieval from Biomedical Documents* in IEEE International Conference on Big Data, Osaka, Japan, 2022

PUBLICATIONS

Do People Mirror Emotion Differently with a Human or Text-to-Speech Voice?

Submitted to ACM CHI Human Factors in Computing Systems, 2024

Large-Scale Knowledge Synthesis and Complex Information Retrieval from Biomedical Documents

Published in 2022 IEEE International Conference on Big Data (Big Data), Osaka, Japan

[PDF](#)

Comparing deep sentiment models using quantified local explanations

Published in International Conference on Smart Technologies, Communication and Robotics 2021 (ICSTCR)

[PDF](#)

PROJECTS

Dreambooth - Personalized Diffusion Model | Python, Hugging Face, PyTorch

- Implemented a diffusion model for personalized face images from text prompts and achieved a CLIP-I score of 0.97
- Used LoRA and various memory optimizations to train a model over 10GB in size on a 16GB NVIDIA T4 GPU
- Merged LoRA adapters to combine image styles to generate pixelated images and animated images

[DOCS](#)

Shoppster - Multimodal Search System | Python, Hugging Face, PyTorch

- Created a transformer-based multimodal system to support text to image and text plus image to image search
- Trained a network consisting of ViT Base and MPNet using a contrastive margin loss to achieve a Recall@100 of 41
- Pre-trained the Vision Encoder using SimMIM and VitMAE on fashion images to improve recall of the system

[DOCS](#)